

Top ten

- I. **Penalty enforcement** – Team A fouls behind the line are from the Previous Spot (P.S.) unless in the EZ and is a spot foul (safety if accepted), B fouls on pass plays with A has the ball at the end of the down and roughing the passer end of the last related run (as long as no COP), ALL fouls against A on kicks (free and scrimmage) are tack-on's as long as B has the ball at the end of the down (exception is KCI).
- II. **Line play** – B can enter the NZ and get back before the ball is snapped and no foul unless B makes contact or the A player directly in front or in the gap jumps up since they feel threaten, or if unabated to the QB. HOLD the whistle.
- III. **Endzone** – ball remains live on kicks unless the ball hits the ground untouched by B. All other scenarios, the ball remains live.
- IV. **BBW** – never legal on a COP, any kick plays or against an eligible receiver beyond the LOS. Any A player going back towards his own endzone (peel back), or crack back towards the snap unless downfield. All blocks BBW unless in the tackle zone while the ball is in the zone must be from a 10-2 o'clock so the B player can see it coming. When in doubt, call it.
- V. **Personal Fouls** – rule 9 automatic 1st down if against B, tack on if against B on a pass play if A has the ball at the end of the down, BSB o.k. unless against a defenseless player (QB walking off the field, someone out of the play etc..), horse collar has to be immediate and name plate counts, Targeting which is forcible contact to an area to the neck and head area is ejection.
- VI. **PAT's are LIVE** – ball continues in play until the down is over, PAT kick is dead only when it hits the ground untouched by B in the EZ (see above III endzone); **penalty enforcement** if B fouls prior to COP then a possible replay is involved, only major penalties are carried over to the Kick off after COP, others such as hold clipping etc. are declined by rule
- VII. **4th down fumble rule (BEAN BAG)** – only the fumbler during a run (snap is a backward pass and can be advanced by anyone) can advance the ball on a 4th down or PAT. Ball becomes dead if recovered by anyone other than the fumbler. Also, fumble forward O.B. returns to the spot of the fumble, fumble backwards O.B. is at the spot where it went O.B..
- VIII. **Players going O.B. and coming back in** – K players cannot come back in if went out on their own or forced out and not return immediately back in (hat down). Signal is same as the false start 5 yards previous spot (P.S.) or where the dead ball belongs to B. Team A players same thing but **only** penalized if they are first to touch the ball which is P.S. LOD no yards for illegal touching, no other penalty if not first to touch ball. There are no illegal participation penalties in NCAA and Team **B/R** and go O.B. and can back in anytime with no penalty.
- IX. **DPI – auto first down**- if less than 15 yards it's a spot foul (need a good flag), more than 15 yards previous spot, if ball is snapped between the 17 yd. line and 2 yd. line and foul past the 2, go to the 2, if shorter than the 2 than spot foul. **Only** time DPI is ½ the distance is on a PAT.
NOTE: there is an uncatchable rule where the calling official would give the uncatchable signal if they deem the ball to be catchable and there is either offense or defensive pass interference. If interference is called and another official talks the calling official off the call, the referee will waive the penalty off and give the uncatchable signal.
- X. **No foul for intentional grounding** – as long as the QB is outside the pocket (tackle to tackle) and the ball is thrown beyond the LOS.
- XI. **Loss of down penalties for A:**
 - a. *Intentionally grounding the ball (spot foul no yards)*

- b. Illegal forward pass (spot of the foul and 5 yards)*
 - c. Illegally touching the ball – receiver goes O.B. and is first to touch ball, no yards*
 - d. Illegally handing the ball forward. (5 yards)*
 - e. Illegally kicking/batting the ball (10 yards spot of the foul)*
 - f. Illegal loose ball play (5 yards)*
 - g. Illegal scrimmage kick (kick beyond the LOS, ball becomes dead, 5 yards)*
- XII. **MISC** – OT choices are offense, defense, or what end of the field, start at the B25 2/20, if A fumbles play continues (unless 4th down and only the A fumbler can recover for A) and B recovers, B has to score or A series is over and B gets the ball at the B25; have to go for 2 starting the 3rd OT; tinted shields regardless of what kind of note is produced are illegal and cannot play with it, hold the whistles, let the play kill itself, it's football so officiate the game as you always did and you will be fine 😊