

CCAFO Probationary Committee  
ECO and Chain Crew Presentation

**ECO:**

- **BRING YOUR UNIFORM!!!!!!** If an official gets hurt, you can come on the field and work. The game clock can be taken on the field.
- Arrive at the game site at least 30 minutes until kickoff.
  - We encourage you to attend the entire pregame if you can. Call your Referee if you will be getting to the field late.
- Communicate with the referee before the game.
  - Get the list of officials working that night.
  - Find out how long halftime will be or how the R will signal to you.
  - Get any other timing instructions from the R.
- ECO's are only required to operate the game clock. All other functions are a courtesy. However, in the spirit of serving our member schools, we encourage:
  - Getting to the game early to learn how to operate the clock console.
  - Practice using the console.
- Tips and Suggestions for ECO's
  - Take a clock kill from any official.
  - Take the clock wind only from the R.
    - The clock wind mechanic along a sideline signals the play ended inbounds. If you see a clock kill signal, stop the clock.
  - In blowout games, let extra time run off the clock before stopping it.
  - In blowout games, at the end of a period, let the extra time tick off the clock.

**CCAFO Assigned Chain Crews:**

- BRING YOUR COMPLETE UNIFORM!!!! You never know when you may be needed on the field.
- Let the R know if you will be running late from a sub varsity game or work.
- You are encouraged to wear the following for a chain assignment:
  - A solid black top. (Shirt, sweatshirt, or jacket.)
    - CCAFO Black T-Shirts are available, but not required.  
(Shameless apparel plug)
  - Black Cap with white Piping.
  - Long Black Official's Pants.
  - Black shoes and socks.
  - Schools may supply vests for the chain crew.
- Arrive at the game site at least 30 minutes until kickoff.
- Meet with your linesman for directions.